



**Vocational and Educational Training
(VET) for People with Disabilities
through Cultural Institutions
2015-2017**

“Count Me In Too (CMI2)”

Dear Reader,

The first prototype of the **App Generator** for the CMI2 project is now ready in all partners' languages. This ultra-simple app creation tool will enable managers, supervisors, mentors and job coaches to create simple 'task based apps' to empower workers and trainees with learning disabilities to work more independently. The tool is available here: http://www.cmi2.eu/en-gb/app_generator/

The **testing phase** is being implemented in all participating countries, specifically in Austria, Denmark, Hungary, Poland, Sweden and in the United Kingdom – and feedback to improve the App Generator collected among professionals.

Currently partners are developing various **Apps**, and the first apps are already available:

- How to greet visitors/customers
- How to use the cash register
- How to wash a t-shirt/item of clothing
- Making paper puppets
- Muscle relaxation
- How to make a paper bottle bag
- How to make a chicken bacon sandwich



Count us in too!

The CMI2 Team

Partners of the project:

1. Den Selvejende Institution Gaia (GAIA), www.gaiamuseum.dk
2. Elderberry AB (ELD), www.elderberry.nu
3. BEST Institut für berufsbezogene Weiterbildung und Personaltraining GmbH (BEST), www.best.at
4. Szimbiozis a Harmonikus Együtt-létért Alapítvány (SYMBIOSIS), www.szimbiozis.net
5. Elearning Studios Ltd (ELS), www.e-learningstudios.com
6. Bielskie Stowarzyszenie Artystyczne Teatr Grodzki (TEATR GRODZKI), www.teatrgrodzki.pl

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This project has been funded with support from the European Commission. This communication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained therein.