NEWSLETTER NO. 2 February 2016





Vocational and Educational Training (VET) for People with Disabilities through Cultural Institutions 2015-2017

"Count Me In Too (CMI2)"

Dear Reader,

After the first four months the project is really starting to take form. We have been working intensely with needs analysis both in the individual sense and on the national scale. The results from this are going to be incorporated directly into the concrete aspects of construction of the app generator and the test apps. We would like to take the opportunity to give thanks to all the stakeholders and interest groups who helped us in this phase of the project.

The first test app is ready. It is based on the film clip on how to make a puppet out of paper. The experiences from that will be the fundament for the other seven test apps. Please follow this link to take a look: <u>How to make a puppet</u>

The test apps will be ready for evaluation in April to September 2016. We hope a lot of you readers want to join in during these months and help us qualify and refine the app tool.

We also launched a page on Facebook. Please visit, like and share with your friends: https://www.facebook.com/CountMeln2/

Count us in too! The CMI2 Team

Partners of the project:

1. Den Selvejende Institution Gaia (GAIA), www.gaiamuseum.dk

2. Elderberry AB (ELD), www.elderberry.nu

- 4. Szimbiózis a Harmonikus Együtt-létért Alapítvány (SYMBIOSIS), www.szimbiozis.net
- 5. Elearning Studios Ltd (ELS), <u>www.e-learningstudios.com</u>

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